# BASF Aktiengesellschaft



BASF 6138

MINI DISK DRIVE

Specification

Mannheim, April 1983 VID/WMS Spec.Nr. 80307-058 Rev. 01

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#### CONTENTS

1. P	roduct Outline 1
1-1	Feature 1
1-2	Specifications 1
2. I	nterface 4
2-1	Signal Interface 4
2-2	Table of Connector Used 5
2-3	Input/Output Interface 6
2-4	Timing Chart 10
2-5	Multiple Drive Connection System 13
3. D	escription of Functions 14
3-1	Overall Block Diagram 14
3-2	Circuit Block Diagram 14
3-3	Jumper Functions 14
3-4	Arrangement of Jumper Pins 15
4. D	imension Specifications 16
4-1	Installation Method 16
4-2	Exterior of Unit
5. н	andling Mini Floppy Disks 18
6. F	ormat Example

#### 1. Product Outline

#### 1-1 Feature

This MDD employs a high performance direct-drive spindle motor, resulting in stability of media rotation and also freedom from maintenance due to the elimination of a driving belt. It also employs a high-speed stepping motor and steel belt drive system, permitting speedier seek-access by the head, and making for improved track positioning accuracy.

#### 1-2 Specifications

#### 1-2-1 Performance

		MDD221
Recording	density per d	iskette lM byte
	per t	rack 6.25K byte
Data tran	sfer speed	250K bit/se
Access	Track-to-track shift	time 3ms MAX
time	Seek settling time	20ms MAX
	Average access time	95ms
	Head load waiting tim	e 25ms MAX
	Media rotating speed	300 rpm
	Average rotation wait	ing time 100ms
	Spindle motor starting	g time 1S MAX
Recording	density (inner perip	hery) 5922 BPI
Number of	tracks	160
Modulatio	n system	FM/MFM
Recommend	ed media	BASF FlexyDis

- Note 1: The waiting time during seek is the track-to-track shift time + seek settling time.
- Note 2: The average access time is the average track-totrack shift time + seek settling time.

# 1-2-2 Boundary Conditions

Operating ambient temperature	5 — 45°C
Temperature during transport	-40 - 62°C
Storage temperature	-22 - 55°C
Relative humidity	20% to 80% (max, wet bulk temperature 29°C, free of dew formation)

#### 1-2-3 Power Source

+5V • ±5%	TYP 0.8A
ripple 50 mVp-p and below	MAX 1.0A
+12V • ±5%	TYP 0.8A
ripple 100 mVp-p and below	MAX 1.7A

#### 1-2-4 Machine Dimensions

Width	146 mm
Height	33.5 mm
Depth	221 mm
Weight	1.2 kg

<sup>\*</sup> For details, refer to dimension specifications.

#### 1-2-5 Vibration and Shock

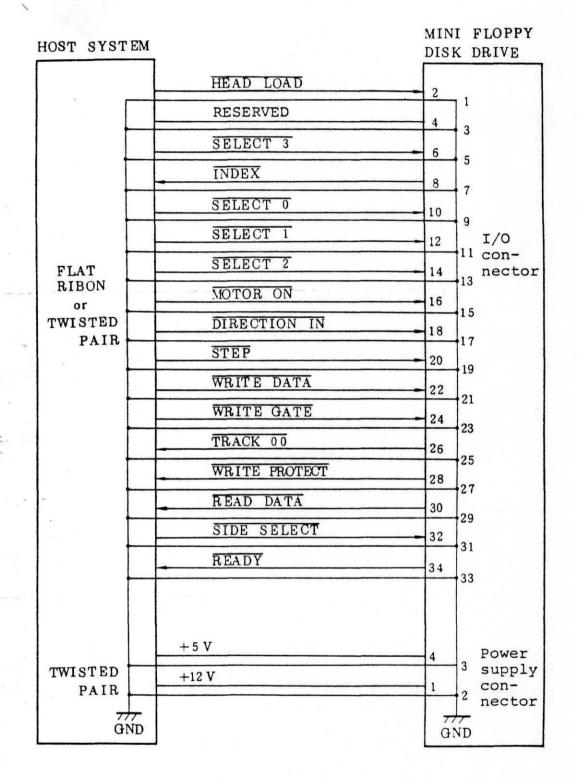
Vibration during operation	1G $(5 - 100Hz)$ X, Y, and Z directions
Vibration during transportation	<pre>3G (5 - 100Hz) X, Y, and Z directions (in packed condition)</pre>
Shock during transportation	Shall satisfy all specifications when dropped from a height of 100cm in packed condition (in all directions one corner, three ridgelines and six planes)

### 1-2-6 Reliability

MTBF	10,000 POH
MTTR	30 minutes
Unit life	5 years
Soft read error	10 <sup>-9</sup> bits
Hard read error	10 <sup>-12</sup> bits
Seek error	10 <sup>-6</sup> seek operations

#### 2. Interface

#### 2-1 Signal Interface



#### 2-2 Table of Connector Used

Figs. 2-1 and 2-2 are simplified drawings of the connector used on the interface of the MDD. Suitable mating connectors are shown in the table below.

Signal connector	Scotchflex ribbon connector	3463-0000 3463-0001 FDS-34-12 #1 FDS-34-12 #2		
	Yamaichi connector			
Power supply	AMP (housing)	1-480424-0		
connector	AMP (pin)	170148-2 (AWG18 - 24)		
	AMP (pin)	170121-4 (AWG14 - 20)		

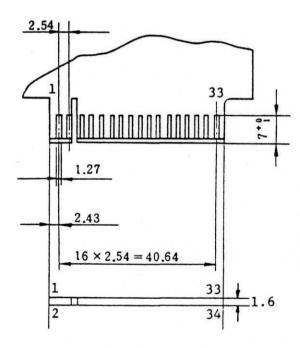


Fig. 2-1 Signal connector

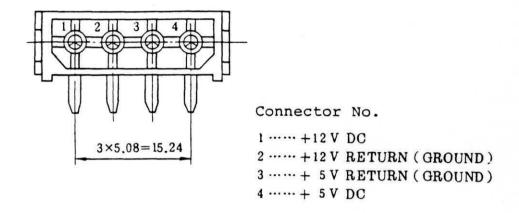
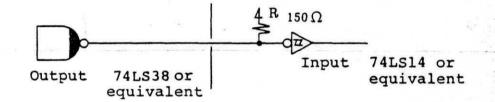


Fig. 2-2 Power supply connector

#### 2-3 Input/Output Interface

#### 2-3-1 Recommended Input/Output Interface

# Negative logic Logic 0 0.0 - 0.4V (active) Logic 1 2.5 - 5.25V (inactive)



# 2-3-2 Input Signal Name

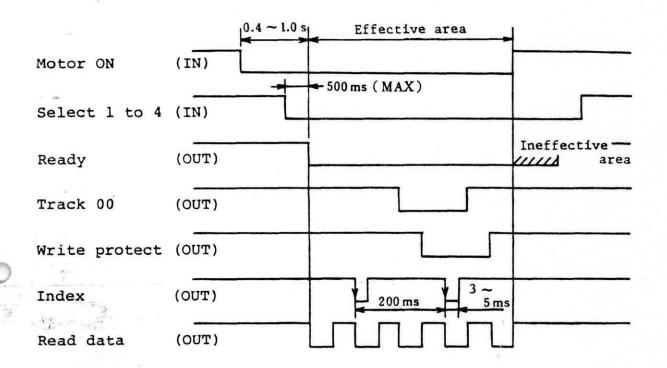
Signal name	Content
Select 1 to 4	It is possible to connect up a maximum of four MDD units in a daisy chain.  Set the drive select condition by means of the drive jumper pin. (All units are set to drive select 1 before they leave the factory.)  When the select signal of the set drive becomes low level, the drive will go into an active condition.
Motor ON	When this signal becomes low level, the drive motor will rotate. The motor signal alone is not gated by the select signal.
Direction in	When this signal is high level, the head will shift to the outer periphery under the step signal. When it is low level, it will shift to the inner periphery.
Step	This signal is a pulse signal. The head will shift in the direction of the 'direction in' signal under the leading edge (fall) of this pulse.  When the write gate is on, internally it goes into an inhibit condition.
Write gate	When this signal is low level, information is registered in the media in accordance with the signal of the write data. Also, the write gate signal functions to cause tunnel erase to take place inside the drive, hence neither side select nor step head unload will take place until 1.2 ms after the write gate has closed.

Signal name	Content
Write data	This signal is a pulse signal. Under the leading edge of the pulse (fall), the data will be inverted and information will be registered in the media.  Transfer data only when the write gate is low level.
Head load	When this signal becomes low, the head will be loaded. It is also possible to perform head loading by means of the drive selector signal, irrespective of the head load signal. During head load, the indicator LED becomes red and the button is interlocked. For details, see the jumper specifications.
Side selector	This signal is used to select a particular head on a drive employing a double sided head. When it is high level, head 0 is selected, and when it is low level, head 1 is selected.
Ready	After the motor goes on and the media reaches a constant speed of rotation, this signal will go on (low level).  After a lapse of 1 second from when the motor goes on, the ready signal is confirmed and R/W operation commences. Then, the indication LED becomes green.
Track 00	This signal is on (low level) when the head is at track 00.

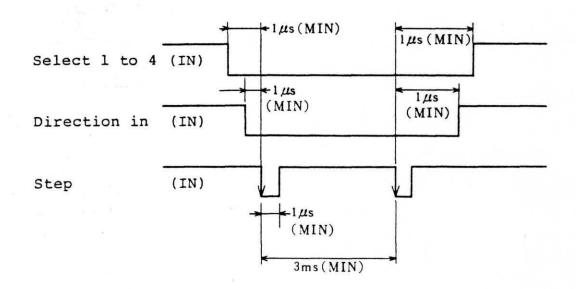
Signal name	Content
Index	This signal goes on (low level) when the index hole of the media is detected.  This signal is a 3 to 5 ms pulse signal.  The leading edge (fall) of the pulse indicates the commencement of the track/sector.  When the media is not inserted, this signal will remain low level.
Read data	This is a readout signal for magnetic inversion on the media. It is a pulse signal, the leading edge (fall) of which is effective.
Write protect	This signal becomes low level when a write- protected media is inserted. Simultaneously, write will be inhibited inside the drive. Write protect takes place by covering the notch in the disk jacket by an opaque label.

<sup>\*</sup> All output signals are gated by the drive select signal.

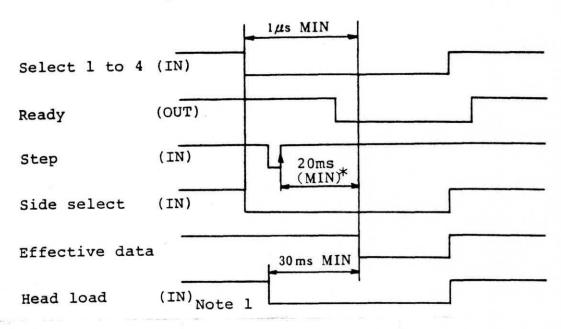
# 2-4 Timing Chart 2-4-1 Ready Signal Timing



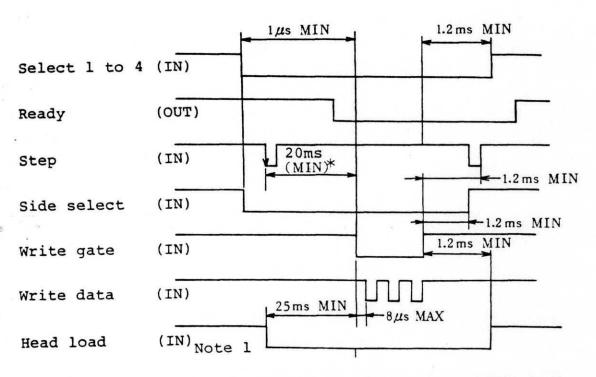
#### 2-4-2 Step Signal Timing



#### 2-4-3 Readout Timing

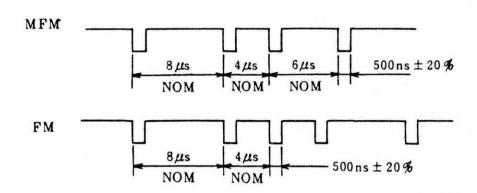


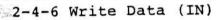
#### 2-4-4 Write Timing

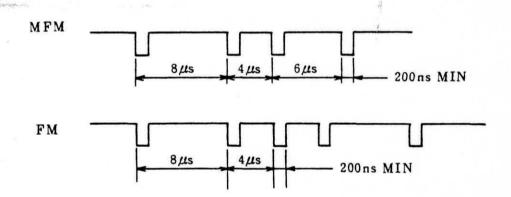


Note 1: The necessary head load waiting time is 25ms from the commencement of actual head loading.

(For example, 25ms from 'select on' when head loading by 'select' signal.)





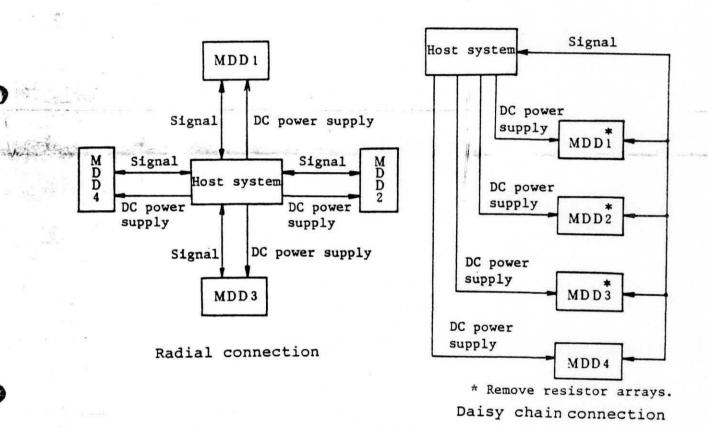


Use a write clock accuracy of  $\pm 0.5\%$  ( $4\mu s \pm 20ns$ ). Normally, write pre-compensation is not necessary. If it is necessary on account of the system, use it only from the center track in the peripheral direction.

#### 2-5 Multiple Drive Connection System

When connecting several MDD units to a host system, either a radial connecting method or a daisy chain connecting method is used.

When using the daisy chain connecting method, it is necessary to remove all pull-up resistors (resistor arrays) except that on the last MDD unit.



- 3. Description of Functions
  - 3-1 Overall Block Diagram

The main components of the MDD are a spindle motor (DD motor), stepping motor, head assembly, main PCB, and other drive components.

- 3-2 Circuit Block Diagram

  Apart from the control circuit of the spindle motor,

  the entire MDD circuit is on the main PCB.
- 3-3 Jumper Functions

Table 3-1 shows the jumper selection for the MDD.

The way in which the jumpers are set at the factory is indicated on the unit.

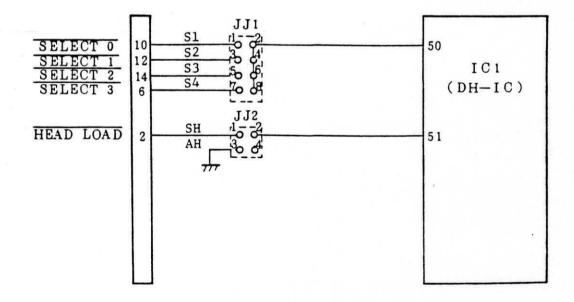
If the unit is returned for repair, etc., we will redeliver it with the jumpers set to the initial factory specifications.

Set the jumpers according to whether drive select is to be performed using select 'l' or '2', and also whether head loading is to be performed by means of a head load signal or during ready.

Function	Content		JJ1		ЈЈ2			
			Sl	S2	S3	S4	SH	АН
	Jumper mode factory befo shipment	at re	0	х	x	x	0	x
	Drive select	1	0	x	х	x		
Drive	"	2	x	0	x	x		
select		3	x	x	0	x		
	n	4	х	x	x	0		
Head	Head loading takes place under head loading sign	240	***************************************				0	x
selection	Head loading takes place during drive select						x	0

Table 3-1 Jumper selection table

#### 3-4 Arrangement of Jumper Pins

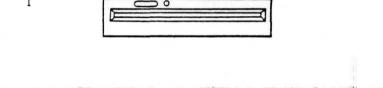


#### 4. Dimension Specifications

#### 4-1 Installation Method

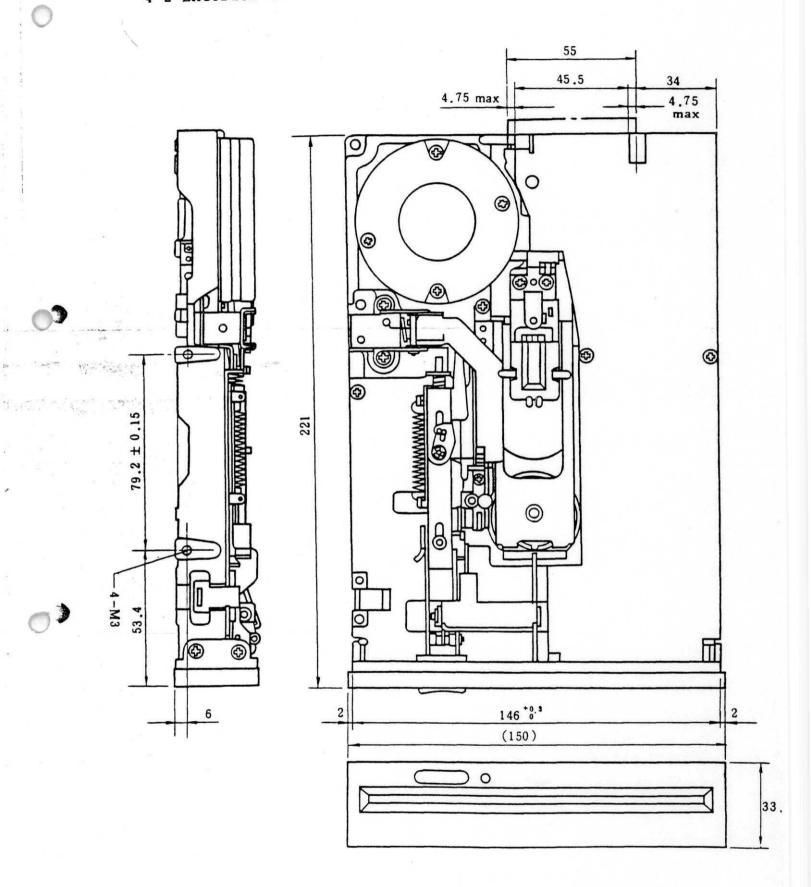
Install the MDD according to the method shown below.

- (1) Installation with PCB at top
- (2) Installation with PCB at right
- (3) Installation with PCB at left



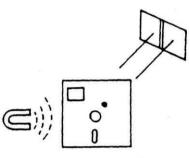


\* When using the unit near a CRT, printer, or other source of noise, it is recommended that a shield be used.

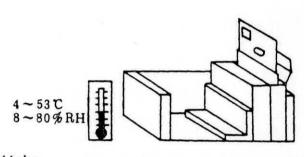


5. Handling Mini Floppy Disks The following are the precautions to be observed when handling mini floppy disks.

[Unsatisfactory]



[Satisfactory]



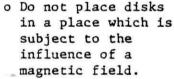
- o Do not expose disks
  - to direct sunlight or place them near a source of heat.
- o Store disks in a clean environment at suitable temperature and humidity.

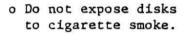
o When not using a disk, insert

the envelope in a special-

purpose case, and store it

it in an envelope, then insert





o Do not put clips or rubber bands on disks.

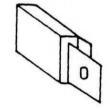


vertically.

o Paste labels on disks after writing on them first.



o Do not write directly on disks using a pen or pencil.

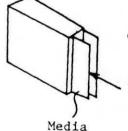


o Before using a disk, it is recommended that it be left for a suitable time in the same environment as the drive in order to acclimatize it.

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- o Do not touch the recording face of disks (oblong hole portion).
- o Do not bend or fold disks.



o Completely insert the media to the back of the drive before closing the door.

#### 6. Format Example

The format of the soft selector used with the MDD is shown in the table below.

Format examples for F.M. 16-sector format and M.F.M. 16-sector format are shown in Fig. 6-1.

	FM/MFM	Sector format		Data amount/sector		Data amount/track	
Conformance to ISO	FM	16	sectors	1 28	bytes	2048	bytes
		9		256		2304	-
		5		512	/	2560	."
	MFM	16	,	256	,	4096	"
		9	,	512		4608	
		5	•	1024	•	5120	"
Conformance to IBM	FM	15	,	128	,	1920	
		8		256	•	2048	#
		4	•	512		2048	•
	MFM	16	•	256		4096	"
		8	,	512		4096	*
		4	•	1024	,	4096	•